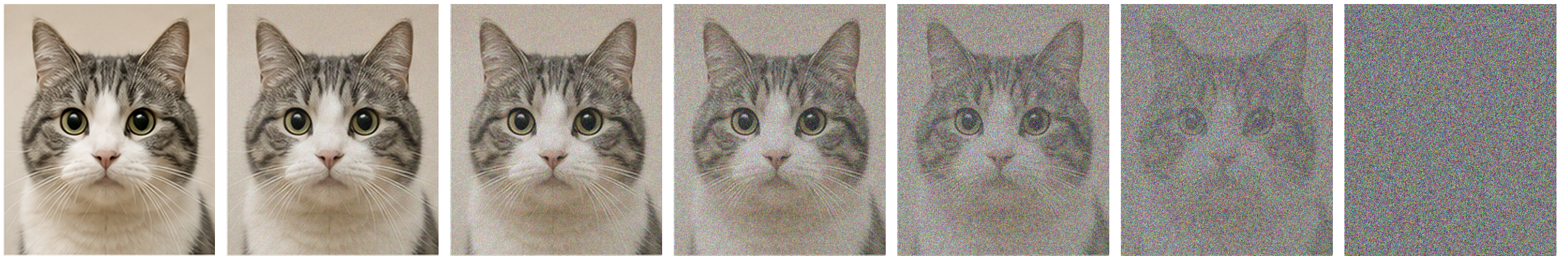
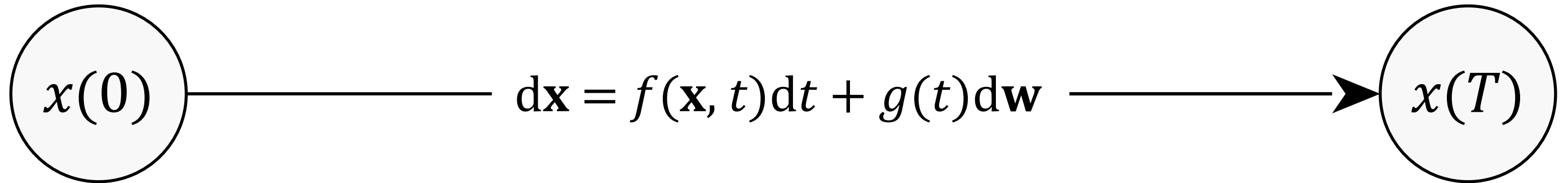
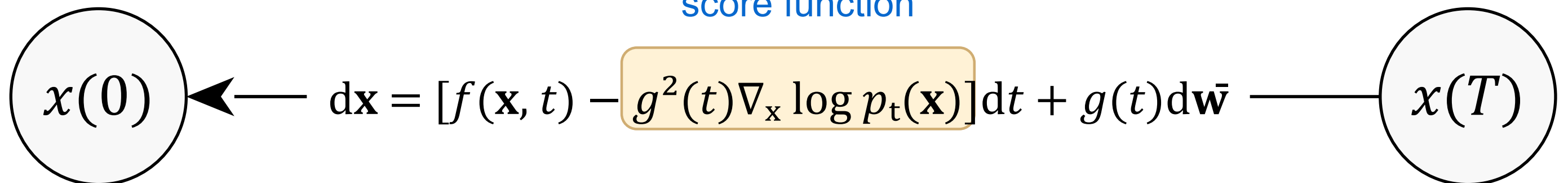


Forward SDE (data $\rightarrow$ noise)



score function



Reverse SDE (noise $\rightarrow$ data)